

AREA "H"

~~SECRET~~

MUSHROOM INN)

BASEMENT AREAS

EAST END

* BATHROOM

* FURNACE/VENTILATION ROOM

* "CONTROL ROOM" w/ VAULT DOOR

WEST END

LIQUOR SUPPLY ROOM (SEE ALSO LIQUOR STORE

* LARGE ROOM w/ HEAVY VAULT DOOR

ROOM I & II (LCTD FURTHER EAST FROM LIQUOR SUPPLY ROOM)

* TWO ROOMS, 14'x16' AND 12'x14'

* BROWN RUG

* DESK WHICH BLOCKED THE DOOR TO AN ADJ ROOM (previously the
MAIL room)

* FUSE BOX

* DOOR TO HALLWAY IS STANDARD WOODEN DOOR

* NO WINDOWS

ROOM III

* SMALL OFFICE (10'x14')

* CARPET AND TWO MATTRESSES

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* COUPLE OF TABLES TO EAT OFF OF

* NO WINDOWS

* ONE DOOR WHICH OPENS INTO A CORRIDOR WHICH LED TO SEVERAL OTHER SMALL ROOMS AND A TOILET

LIQUOR STORE

* ENTERED BLDG THRU OPEN METAL DOOR W/CYPHER LOCK, WALKED DOWN SOME STEPS, TURNED RIGHT AND IMMEDIATELY TO THE LEFT WAS A BIG WALK-IN TYPE VAULT, PREVIOUS LIQUOR STORE

* ON THE LEFT, JUST BEFORE GOING THRU DOUBLE DOORS

* LARGE OPEN ROOMS

* SHELVES USED AS DIVIDERS TO MAKE LITTLE CUBICLES

BATHROOM I

* EXIT LIQUOR STORE, TURN LEFT, GO DOWN THE HALL THRU DOUBLE DOORS

* 2 SHOWERS, 2 SINKS AND 3 COMMODOES

BATHROOM II

* LCTP AT OPPOSITE END OF THE HALL, ON OPPOSITE SIDE

* 2 SINKS, 3 URINALS, 3 COMMODOES, 2 SHOWERS AND A GREY METAL WALL LOCKER

ROOM IV

* A MATTRESS AND BLANKET FOR EACH HOSTAGE

* LRG TABLE WHERE CAPTORS SAT WHILE OBSERVING HOSTAGES